# Markov chain Monte Carlo methods and random spatial permutations 

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## Overview

In my research, I use Markov chain Monte Carlo methods to examine the relationship between interaction strength and critical temperature in a rather new model of random spatial permutations, which arises in statistical mechanics.

Today, I will first focus on the widely applicable methods themselves, with content taken from chapter 4 and appendix A of my dissertation. Second, I will present results from the more specialized topic of random spatial permutations.

Outline:

- Simplest motivating example
- Technical example
- Theoretical underpinnings
- Shift in critical temperature for random spatial permutations
- MCMC in broader contexts


## Sampling from a population

## Sampling from a population

If you could simultaneously measure the heights of all adults in the U.S., you would get an average: the population mean. It's a number with zero uncertainty (other than the uncertainty of the measurements themselves).


Full population

Since you can't do that, you might instead pick a few thousand people and hope it's a typical cross-section (e.g. you haven't gotten the entire NBA included in your sample). Now the sample mean is a random variable with its own uncertainty. The error bar (standard deviation of the sample mean) decreases in sample size $M$; the sample mean converges to the population mean as the sample size increases. We might call this random sampling a Monte Carlo method.


First random sample

Second random sample


## Sampling from a population

Suppose instead that your sample consists solely of mother, daughter, granddaughter, and so on for $M$ generations. (Ignore generational drift in population height.) The sample mean still approaches the population mean, but more slowly: each successive data point tends to lie close to its predecessor. It takes time for the effect of a tall or short ancestor to dampen out.


First correlated sample


The error bar on the sample mean - the variation in the sample mean over many such experiments - is bigger due to these correlations between generations.

This is an idea of what the samples produced by a Markov chain Monte Carlo method look like.

## Lattice spin models

## Lattice spin models

A somewhat artificial example from statistical mechanics, which is easy to explain and visualize: lattice spin models are abstractions of real ferromagnetic materials. Picture an array of spins. A 2D checkerboard with spins either up or down is easy to think about (and suffices for this talk). There are 3D models with arbitrary-pointing spins.

Spins at each site are induced to align with their neighbors. If a site's left-hand neighbor is up and the right-hand neighbor is down, what happens at the site? Worse, there is no leader - all spins simultaneously try to align with their neighbors.


- If the coupling is strong, all spins point in the same direction. The material is highly ordered.
- If the coupling is absent, spins can point in any direction, independently of one another. The material is disordered.
- In between: what happens? Are there perhaps islands of ups and downs? If so, with what average diameters? What do they look like?

Lattice spin models: ergodic hypothesis

Bulk material has very many (on the order of Avogadro's number) spins. The bulk behavior is the average over many manageably small regions.


Outermost strategy when applying MCMC methods to statistical mechanics: examine $L \times L$ regions, applying statistical analysis (below). Then, use finite-size-scaling analysis on results obtained for larger and larger $L$. Most of this talk examines behavior with a fixed $L$.

## Lattice spin models: ergodic hypothesis

What makes Monte Carlo simulation of such systems work is the ergodic hypothesis: the spatial average (or time average, for time-evolving systems) is the same as the ensemble average. Meaning, weight each configuration $S$ of a region by its probability $P(S)$ of occurring in the bulk. E.g. on $2 \times 1$ lattice, there are 4 configurations $S$ :

$$
\uparrow \uparrow, \uparrow \downarrow, \downarrow \uparrow, \downarrow \downarrow .
$$

They might occur with, say, respective probabilities $0.4,0.1,0.1,0.4$.
We can measure a quantity of interest $Q(S)$ for each possible configuration. Then, given a probability distribution for all possible configurations $S$ of an $L \times L$ box,

$$
\mathbb{E}[Q]=\sum_{\text {possible } S} P(S) Q(S)
$$

This is what would be measured in the bulk.
Example quantity: +1 for up arrows and -1 for down arrows. Then $\mathbb{E}[Q] / N$ is mean magnetization per site: close to $\pm 1$ when long-range alignment is present; close to 0 when alignments are small relative to the bulk size. This quantity doesn't measure grain diameter.

Another example quantity: spin products $s_{i} s_{j}$ for two fixed sites $\mathbf{x}_{i}$ and $\mathbf{x}_{j}$. This is pair correlation. As a function of distance $\left\|\mathbf{x}_{i}-\mathbf{x}_{j}\right\|$, it helps in quantifying grain diameters.

## Lattice spin models: random sampling and sampling variability

Population sampling problem: Consider a $10 \times 10$ box, with up or down spins at each site. There are $N=100$ sites, and $2^{100} \approx 10^{30}$ possible spin configurations. These can't all be summed over. As with heights of people, the population is too big.


Full population

Instead, try to select a sample of $M$ most-likely configurations - ones with high $P(S)$ which contribute significantly to the sum. (E.g. with moderately strong coupling, aligned configurations should happen more often; with external upward-pointing magnetic field, up-pointing configurations should happen more often.)

There is now sampling variability in the estimate $\bar{Q}_{M}$ of $\mathbb{E}[Q]$ : it is now a random variable with its own error bar. This is not unlike the sampling error induced by polling 3,000 people to estimate their heights, or to gauge the opinions of millions of people ${ }^{1}$. This is the Monte Carlo - random sampling - part.

[^0]
## Lattice spin models: invariant and limiting distributions

Solving one problem creates another: if there is a huge set of possible configurations (too many to even count), how do I pick out a few million most-likely ones - if I don't know what they look like in the first place?

This is where Markov chains come in. We pick any initial configuration. Then we propose, and maybe accept, a simple change (e.g. flipping one site's spin ${ }^{2}$ ). Keep doing that. A sequence of configurations results. As long as our change-proposal algorithm satisfies a few hypotheses, this sequence can be averaged over (with important caveats coming up).


First correlated sample


[^1]
## Lattice spin models: invariant and limiting distributions

Sketch of an MCMC implementation:

- Design a configuration-modification rule which satisfies the hypotheses below. Simple changes (e.g. flipping a single arrow) will turn out to be CPU-efficient (change of energy is easier to compute).
- Start with the system in a convenient configuration, even a highly unlikely one.
- Make a sequence of modifications until the configurations start to become "typical". (This isn't trivial but can be detected rather easily.) This is the burn-in or mixing or thermalization phase.
- Then, keeping making modifications, continuing the sequence of configurations. But now, remember quantities $Q\left(S_{i}\right)$ for each configuration $S_{i}$. This is the accumulation phase.
- Conduct necessary statistical analysis of the samples $Q\left(S_{i}\right)$. Importantly, the naive variance of the sample mean from IID theory is wildly wrong. Integrated autocorrelation time is used to place an error bar on the sample mean.

Note that adjacent configurations resemble one another - they are correlated - as in the mother-daughter sequence mentioned at the beginning.

Terminology: a sweep involves proposing a change at each one of the $N$ lattice sites.

## Lattice spin models: pictures

Thermalization is rather quick. Here are configurations at sweep 0, 1, 2, 40, 100.


## Theoretical underpinnings

## Theoretical underpinnings

We have a finite probability space ${ }^{3}\left(\Omega, P_{0}\right)$. The probability space for sequences in $\Omega$ is $\Omega \times \Omega \times \cdots$, with the product measure $P$.

Then $P_{k}\left(S_{k}=\omega\right):=P\left(\Omega^{k-1} \times\{\omega\} \times \Omega \times \cdots\right)$ is the marginal at the $k$ th slot. A configuration sequence is a sequence of random variables, all on the same configuration space - but not necessarily either independent or identically distributed. This is a discrete-time stochastic process, indexed by the positive integers.

A stochastic process has the Markov property if, for all $k>0$,

$$
P\left(S_{k+1}=\omega_{k+1} \mid S_{1}=\omega_{1}, S_{2}=\omega_{2}, \ldots S_{k}=\omega_{k}\right)=P\left(S_{k+1}=\omega_{k+1} \mid S_{k}=\omega_{k}\right)
$$

This is true whenever we choose the next configuration by looking only at the current configuration, without retaining memory of previous configurations. A discrete-time stochastic process with the Markov property, on a finite configuration space, is called a Markov chain.

[^2]Theoretical underpinnings: homogeneous vs. stationary

A homogeneous Markov chain has the same transition probabilities for each $k$.
A stationary chain has the same probability distribution at each $k$.
Two examples illustrate the difference. Example 1:

- Take an ordinary die. $\Omega=1,2,3,4,5,6$.
- Place the die with 6 up. At this first step, $P_{1}\left(S_{1}=6\right)$ with probability 1 (viewed from the perspective of running many such experiments); the other five faces are up with probability 0 .
- Picking one of the four sides at random, tip the die. Opposite faces sum to seven, so $P_{2}\left(S_{2}=2\right)=P_{2}\left(S_{2}=3\right)=P_{2}\left(S_{2}=4\right)=P_{2}\left(S_{2}=5\right)=1 / 4$.
- Tip again. Distribution $P_{3}:(1 / 4,1 / 8,1 / 8,1 / 8,1 / 8,1 / 4)$.
- After many tips, each face is up with probability approaching $1 / 6$. The memory of the initial configuration is forgotten.

The probability distributions aren't the same at each step, but the same die-tipping rule is applied at each step. This chain is homogeneous but not stationary.

## Theoretical underpinnings: homogeneous vs. stationary

## Example 2:

- Just as before, but pick the initial configuration by rolling the die, i.e. $P_{1}$ is uniform.
- Enumerating cases, or computing with the Markov matrix, shows that $P_{2}$ is also uniform. Likewise for all subsequent steps.

The probability distributions are the same at each step, and the same die-tipping rule is applied at each step. This chain is homogeneous and stationary.

After many steps, the chains of examples 1 and 2 are indistinguishable - the former has converged to the latter.

To get a non-homogeneous chain, you'd have to change the rules along the way.
Summary for Markov chains:

- Choose an initial distribution $P_{1}$.
- Choose a transition rule $P\left(S_{k+1}=\omega_{j} \mid S_{k}=\omega_{i}\right)$. This is a $K \times K$ matrix $M$ if $\# \Omega=K$.
- This specifies probability distributions for all subsequent steps.


## Theoretical underpinnings: hypotheses

A Markov chain is irreducible if any configuration is reachable from any other, in one or more steps.

A configuration $S$ has period $p$ if any return to $S$ must occur at multiples of $p$ steps. A state is aperiodic if $p=1$. The entire chain is said to be aperiodic if all states are aperiodic. An example of a periodic chain is die-inverting (or double-tipping): 1 goes to 6 goes to 1 goes to 6 goes to $1 \ldots$...

A Markov matrix $M$ on a configuration space $\Omega$ (with $\# \Omega=K$ ) and a distribution $P$ on $\Omega$ are reversible, or satisfy detailed balance, if for all $1 \leq i, j \leq K$, $M_{i j} P\left(S_{i}\right)=M_{j i} P\left(S_{j}\right)$.

## Theoretical underpinnings: the invariant-distribution and sampling theorem

Invariant distribution theorem: (1) If the chain with transition matrix $M$ and initial distribution $P$ is irreducible, aperiodic, and reversible, then $P$ is invariant for $M$. (2) If the chain with transition matrix and initial distribution $P_{1}$ is irreducible, aperiodic, and reversible, then for each configuration $S$ in $\Omega, P_{n}(S) \rightarrow P(S)$ as $n \rightarrow \infty$.

Remark: The theorem does not address how many steps $n$ for $P_{n}$ to reach $P$ within some chosen tolerance.

Sampling theorem: Let $X$ be a random variable on the finite probability space $\left(\Omega, 2^{\Omega}, P\right)$. If the stationary Markov chain $(M, P)$ satisfies the hypotheses of the invariant distribution theorem, then

$$
\frac{1}{M} \sum_{i=1}^{M} X\left(S_{i}\right) \rightarrow \mathbb{E}[X] \quad \text { as } \quad M \rightarrow \infty
$$

## Theoretical underpinnings: Metropolis methods

The preceding theory tells us what can happen if we have an ergodic reversible chain. But it doesn't tell us how. Nick Metropolis et al. have the following construction ${ }^{4}$ :

- Each configuration $S$ in $\Omega$ has an energy $H(S)$.
- The probability distribution on $\Omega$ is $P=e^{-H(S)} / Z$, where the normalizing factor $Z$ is $\sum_{T \in \Omega} e^{-H(T)}$.
- Design an update rule so that in configuration $S$, a successor state $S^{\prime}$ is chosen. One needs to check for aperiodicity and irreducibility.
- Accept the change with probability $\min \left\{1, e^{-\Delta H}\right\}$. This will give detailed balance.

For the figures produced above, the energy is the sum of nearest-neighbor spin products:

$$
H(S)=-c \sum_{i \circ \bigcirc j} s_{i} s_{j}+h \sum_{i} s_{i} .
$$

The constant $c$ determines the coupling strength and $h$ is the external field; above, they were $c=0.35$ and $h=0$. The only proposed updates I used were single spin flips, which is a naive algorithm suitable for a conceptual talk.

[^3]
# Shift in critical temperature for random spatial permutations 

The probability model
State space: $\Omega_{\Lambda, N}=\Lambda^{N} \times \mathcal{S}_{N}$, where $\Lambda=[0, L]^{3}$ with periodic boundary conditions. Point positions: $\mathbf{X}=\left(\mathbf{x}_{1}, \ldots, \mathbf{x}_{N}\right)$ for $\mathbf{x}_{1}, \ldots, \mathbf{x}_{N} \in \Lambda$.


Hamiltonian, where $T=1 / \beta$ and $r_{\ell}(\pi)$ is the number of $\ell$-cycles in $\pi$ :

$$
H(\mathbf{X}, \pi)=\frac{T}{4} \sum_{i=1}^{N}\left\|\mathbf{x}_{i}-\mathbf{x}_{\pi(i)}\right\|^{2}+\sum_{\ell=1}^{N} \alpha_{\ell} r_{\ell}(\pi)
$$

- The first term discourages long permutation jumps, moreso for higher $T$.
- The temperature scale factor $T / 4$, not $\beta / 4$, is surprising but correct for the Bose-gas derivation of the Hamiltonian.
- The second term discourages cycles of length $\ell$, moreso for higher $\alpha_{\ell}$. These interactions are not between points, but rather between permutation jumps.


## The probability model

Fixed point positions (quenched model - includes all simulations done up to the present on the cubic unit lattice with $N=L^{3}$ ):

$$
P_{\mathbf{X}}(\pi)=\frac{1}{Y(\Lambda, \mathbf{X})} e^{-H(\mathbf{X}, \pi)}, \quad Y(\Lambda, \mathbf{X})=\sum_{\sigma \in \mathcal{S}_{N}} e^{-H(\mathbf{X}, \sigma)}
$$

Varying positions (annealed model — many theoretical results are available):

$$
P(\pi)=\frac{1}{Z(\Lambda, N)} e^{-H(\mathbf{X}, \pi)}, \quad Z(\Lambda, N)=\frac{1}{N!} \int_{\Lambda^{N}} Y(\Lambda, \mathbf{X}) d \mathbf{X}
$$

In either case, we write the expectation of an RV $S(\pi)$ as $\mathbb{E}[S]=\sum_{\pi \in \mathcal{S}_{N}} P(\pi) S(\pi)$.


Feynman (1953) studied long cycles in the context of Bose-Einstein condensation for interacting systems. See also Sütő (1993, 2002), and papers of Betz and Ueltschi.

The probability model: intuition
What does a typical random spatial permutation actually look like? (Recall $\left.H(\mathbf{X}, \pi)=\frac{T}{4} \sum_{i=1}^{N}\left\|\mathbf{x}_{i}-\mathbf{x}_{\pi(i)}\right\|^{2}+\sum_{\ell=1}^{N} \alpha_{\ell} r_{\ell}(\pi).\right)$

- As $T \rightarrow \infty$, the probability measure becomes supported only on the identity permutation. Large but finite $T$ : there are tiny islands of 2-cycles, 3-cycles, etc.
- As $T \rightarrow 0$, length-dependent terms go to zero. The probability measure approaches the uniform distribution on $\mathcal{S}_{N}$ : all $\pi$ 's are equally likely.
For intermediate $T$, things get more interesting:
- The length of each permutation jump, $\|\pi(\mathbf{x})-\mathbf{x}\|$, remains small.
- Above a critical temperature $T_{c}$, all cycles are short: 2-cycles, 3-cycles, etc. $T_{c} \approx 6.86$, and positive $\alpha$ terms increase $T_{c}$.
- Phase transition at $T_{c}$ : below $T_{c}$, jump lengths remain short but long cycles form. Order-parameter RVs $f_{I}, f_{M}, f_{W}, f_{S}$ quantify this; $\xi$ is correlation length.
- Figures: high $T$, medium but subcritical $T$, and low $T$.


Behavior of order parameters as functions of $L, T$, and $\alpha$.
$f_{M}=\mathbb{E}\left[\ell_{\max }\right] / N$ is left-sided; $1 / \xi$ is right-sided. All order-parameter plots tend to the right as $\alpha$ increases, i.e. $\Delta T_{c}(\alpha)=\frac{T_{c}(\alpha)-T_{c}(0)}{T_{c}(0)}$ is positive for small positive $\alpha$. Goal: quantify $\Delta T_{c}(\alpha)$ 's first-order dependence on $\alpha$.





## Known results and conjectures

Recall $H(\mathbf{X}, \pi)=\frac{T}{4} \sum_{i=1}^{N}\left\|\mathbf{x}_{i}-\mathbf{x}_{\pi(i)}\right\|^{2}+\sum_{\ell=1}^{N} \alpha_{\ell} r_{\ell}(\pi)$. We have the following models:

- Non-interacting model: $\alpha_{\ell} \equiv 0$.
- Two-cycle model: $\alpha_{2}=\alpha$ and other cycle weights are zero.
- Ewens model: $\alpha_{\ell}$ is constant in $\ell$.
- General-cycle model: No restrictions on $\alpha_{\ell}$.

Known results for the continuum (obtained largely using Fourier methods):

- $\Delta T_{c}(\alpha)$ is known (to first order in $\alpha$ ) for two-cycle interactions (Betz and Ueltschi, CMP 2008) and small cycle weights (Betz and Ueltschi 2008). (This taps into a long and controversial history in the physics literature: see Baym et al., EJP B 2001, or Seiringer and Ueltschi, PRB 2009, for surveys.) The critical ( $\rho, T, \alpha$ ) manifold relates $\rho_{c}$ to $T_{c}$.

$$
\begin{aligned}
\rho_{c}(\alpha) & \approx \sum_{\ell \geq 1} e^{-\alpha_{\ell}} \int_{\mathbb{R}^{3}} e^{-\ell 4 \pi^{2} \beta\|\mathbf{k}\|^{2}} d \mathbf{k}=\frac{1}{(4 \pi \beta)^{3 / 2}} \sum_{\ell \geq 1} e^{-\alpha_{\ell}} \ell^{-3 / 2} \\
\Delta T_{c}(\alpha) & \approx c \rho^{1 / 3} \alpha, \quad \text { for } \alpha \approx 0, \text { with } c=4 \pi \zeta(3 / 2)^{-2 / 3} e^{2 \alpha / 3} \approx 0.66 \text { when } \rho=1
\end{aligned}
$$

## Metropolis sampling

The expectation of a random variable $S$ (e.g. $f_{W}, f_{M}, f_{I}, f_{S}, \xi$ ) is

$$
\mathbb{E}[S]=\sum_{\pi \in \mathcal{S}_{N}} P(\pi) S(\pi) .
$$

The number of permutations, $N!$, grows intractably in $N$. The expectation is instead estimated by summing over some number $M\left(10^{4}\right.$ to $\left.10^{6}\right)$ typical permutations. The sample mean is now a random variable with its own variance.

The usual technical issues of Markov chain Monte Carlo (MCMC) methods are known and handled in my simulations and dissertation: thermalization time, proofs of detailed balance, autocorrelation, batched means, and quantification of variance of sample means.

Metropolis step (analogue of single spin-flips for the Ising model): swap permutation arrows which end at nearest-neighbor lattice sites. This either splits a common cycle, or merges disjoint cycles:


As usual, the proposed change is accepted with probability $\min \left\{1, e^{-\Delta H}\right\}$.

## Computational results: $\Delta T_{c}$

Raw MCMC data yield $S(L, T, \alpha)$ plots as above, for each order parameter $S$. Finite-size scaling (see Pelissetto and Vicari, arXiv: cond-mat/0012164, for a survey) determines the critical temperature $T_{c}(\alpha)$.

Define reduced temperature $t=\frac{T-T_{c}(\alpha)}{T_{c}(\alpha)}$, and correlation length $\xi$ as above.
Hypotheses: (1) At infinite volume, $S \sim|-t|^{\rho}$ and $\xi \sim|t|^{-\nu}$ (power-law behavior).
(2) Finite-volume corrections enter only through a universal function $Q_{S}$ of the ratio $L / \xi$ :

$$
S(L, T, \alpha)=L^{-\rho / \nu} Q_{S}\left((L / \xi)^{1 / \nu}\right)=L^{-\rho / \nu} Q_{S}\left(L^{1 / \nu} t\right)
$$

Method:

- Estimate critical exponents $\rho, \nu$ via power-law regression on MCMC data plots.
- Plot $L^{\hat{\rho} / \hat{\nu}} S(L, T, \alpha)$ as function of $T$. Since $t=0$ at $T_{c}(\alpha)$, these plots for different $L$ cross at $T_{c}(\alpha)$.
- Having estimated $\hat{\rho}, \hat{\nu}$, and $\hat{T}_{c}(\alpha)$, plot $L^{\hat{\rho} / \hat{\nu}} S(L, T, \alpha)$ as function of $L^{1 / \hat{\nu}} \hat{t}$. This causes all curves to collapse, confirming the FSS hypothesis.
- Regress $\Delta \hat{T}_{c}(\alpha)$ on $\alpha$ to estimate the constant $c$.


## Computational results: $\Delta T_{c}$

Raw data vs. power-law fit for $1 / \xi$ with $\alpha=0$, followed by crossing plot:


Collapse plot for $1 / \xi$ with $\alpha=0$, followed by $\Delta T_{c}(\alpha)$ vs. $\alpha$ :



We find $T_{c}(0) \approx 6.683 \pm 0.003$ and $c \approx 0.665 \pm 0.067$ for Ewens weights on the lattice. For small cycle weights on the continuum, Betz and Ueltschi have $T_{c}(0) \approx 6.625$ and $c \approx 0.667$. Conclusions: (1) Lattice structure modifies the critical temperature; (2) the $\alpha$-dependent shift in critical temperature is unaffected.

## Other work

Dissertation items not presented today:

- Precise exposition of the theory of autocorrelation estimators for exponentially correlated Markov processes. Precise quantification of the advantages and non-advantages of batched means.
- A worm algorithm permits odd winding numbers and has an elegant theory. However, it has a stopping-time problem.
- Finite-size scaling details.
- Mean length of longest cycle as a fraction of the number of sites in long cycles recovers work of Shepp and Lloyd (1966) for non-spatial uniform permutations.

Ideas for further research:

- Use varying (annealed) point positions on the continuum. This samples from the true point distribution.
- Replace cycle-weight interactions in the Hamiltonian with those derived from the true Bose-gas model. Analytical as well as simulational work is needed in order to make this computationally tractable.


## MCMC in broader contexts

## MCMC in broader contexts

MCMC methods are also used in continuous probability distributions.
Example: Numerically integrate a function $f$ of one variable $x$ over $[a, b]$. Use Simpson's method, adaptive quadrature, etc.

Or, randomly sample points which walk around the interval $[a, b]$ with probability constrained by the height of $f$. Why bother with the latter when the former is simpler?

If you instead integrate $f\left(x_{1}, \ldots, x_{100}\right)$ over the box $\left[a_{1}, b_{1}\right] \times \cdots \times\left[a_{100}, b_{100}\right]$, it takes $2^{100}$ function evaluations just to bracket the endpoints. Not even this can be done. Then, random sampling is necessary.

Such methods are a tool in the toolbox for many, many other contexts - permitting opportunities for my postgraduate career.

For more information, please visit http://math.arizona.edu/ ${ }^{\sim}$ kerl.

## Thank you for your time!


[^0]:    ${ }^{1}$ Although people change their minds over time, adding another degree of complexity to political polling.

[^1]:    ${ }^{2}$ More sophisticated cluster-update methods are needed in the critical parameter regime where the transition to long-range correlation begins to appear.

[^2]:    ${ }^{3}$ With $\Omega$ finite, the $\sigma$-field is $2^{\Omega}$. For infinite $\omega$, the $\sigma$-field must be specified.

[^3]:    ${ }^{4}$ Which can be presented in a more general setting, without Gibbs distributions. Moreover, there exist many other ways of constructing Markov chains for Monte Carlo methods.

